

White paper
Using BurnInTest in a production line
environment
by
PassMark Software



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Overview

This white paper describes how BurnInTest can be used in a production line environment. The main aim in this environment is to devise a system to increase the level of automation and maintain adequate records of the testing carried out.

This paper is applicable to both the Standard and Professional editions of BurnInTest. More testing will be possible with the Professional edition however.

Audience

This paper is targeted at companies that manufacture, integrate or repair a large number of PC's on a daily basis. Companies or individuals that run smaller operations may also benefit from some of the information in this document however.

Configuration files

What are configuration files

A configuration file contains all the parameters available in the test duty cycles and test preferences windows. That is to say it contains information about which tests to perform, the duty cycle setting for each test and other preferences, such as drive letters and device names.

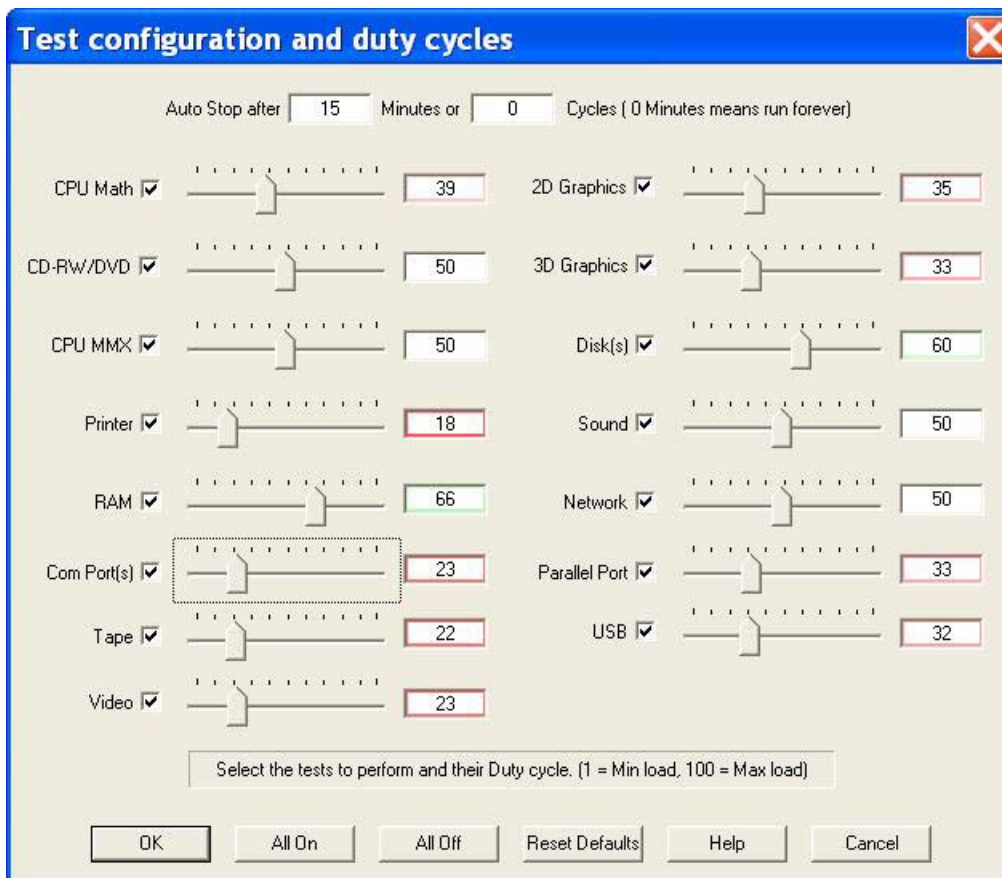


Figure 1 – Duty cycle window. These settings along with other preferences are saved in configuration files

Configuration files end in the extension 'cfg'. For example the current configuration is stored automatically in the file 'LastUsed.cfg', which is located in the BurnInTest installation directory.

Configuration files aid with the automation of the testing process and also allow the maintenance of several different test configurations. For example a configuration file could be created for each different model of computer to be tested.

By saving a particular configuration to a file, you can avoid resetting all the parameters each time BurnInTest is used.

How are configuration files created

A configuration file can be created by first selecting all the required settings in the test duty cycles and test preferences windows, then use the menu option, 'Save Config As'. This will create a new configuration file in the location selected by the user.

After the configuration files have been created they can be transferred between computers where BurnInTest is installed.

How are configuration files used

Files can be used in three ways

1. They can be loaded from the command line.
2. They can be loaded by using the menu option, 'Load Config'.
3. They can be loaded by a BurnInTest script file.

For the purpose of test automation options 2 and 3 are of most interest. (see 'Command line arguments' and 'Scripting' sections below)

Command line arguments

BurnInTest can be started from the DOS command line prompt or from a DOS batch file. (This can only be done from within Windows, you cannot boot to DOS and run BurnInTest as the software requires the Windows operating system to be running).

There are some command line parameters that when combined with a configuration file can help in automating the testing process.

-D [minutes]

Sets the test duration to the value specified by [minutes]. Decimal values can be used.

-C [configfilename]

Loads the configuration file specified by [configfilename]

-S [scriptfilename]

On start-up, BurnInTest will automatically run the script file specified by [scriptfilename].

[scriptfilename] can be an absolute or relative path to the script file, but if the path and/or filename contain any space characters, you should enclose the entire string in double quotes ("").

-R

Executes the tests immediately without needing to press the go button. It also skips the pre-test warning message.

-L [x,y,wt,ht]

Starts BurnInTest with the main window located at top-left co-ordinates x, y and with width wt and height ht. It is important that there are no white space characters in [x,y,wt,ht] specifications.

Example 1

Here is an example of a Windows batch file that could be used to start BurnInTest,

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```
c:
cd "\Program Files\BurnInTest"
bit.exe -c "heavyload.cfg"
```

Example 2

Here is an example that could be placed in the Windows Startup folder to run BurnInTest automatically with the current default settings, (after Windows had booted up).

```
bit.exe /r
```

Un-installer command line arguments

The BurnInTest uninstaller executable can be found in the BurnInTest installation directory. It is called, "unins000.exe". Running this file will uninstall BurnInTest. There is also a command line option for the uninstaller.

/silent

When specified, the uninstaller will not ask the user any questions or display a message stating that uninstall is complete. Shared files that are no longer in use are deleted automatically without prompting. Any critical error messages will still be shown on the screen.

Carrying out tasks before the test run

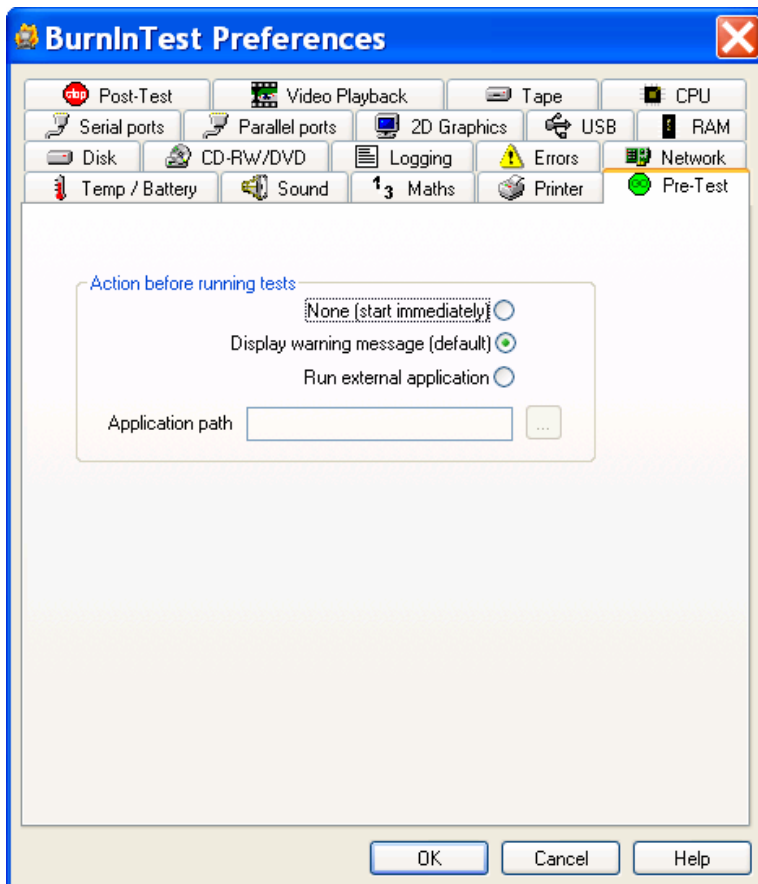


Figure 2– Pre-Test Preferences.

From the Pre-Test tab in the preferences window, BurnInTest allows the user to select the option of running an external application before the test run proper starts. For instance you may want to

launch a report of the previous test run before beginning the current one. The test run proper will not begin until the external application is exited.

Carrying out tasks after the test run

From the Timers tab in the preferences window, it is possible to define certain actions to take on successful or unsuccessful test completion. In each case (successful or unsuccessful completion), there are three options.

1. Stop the tests normally (this is the default behavior).
2. Stop the tests, Close BurnInTest and run a specified external application. This could be used, for example, to call an application or batch file that would clean up the hard disk after the completion of testing.
3. Reboot the PC using the current Reboot options. This option uses the PassMark Rebooter application to perform the reboot. If used in conjunction with a startup shortcut to BurnInTest, it's possible to create a reboot cycle. See the 'Rebooter' section below for more details.

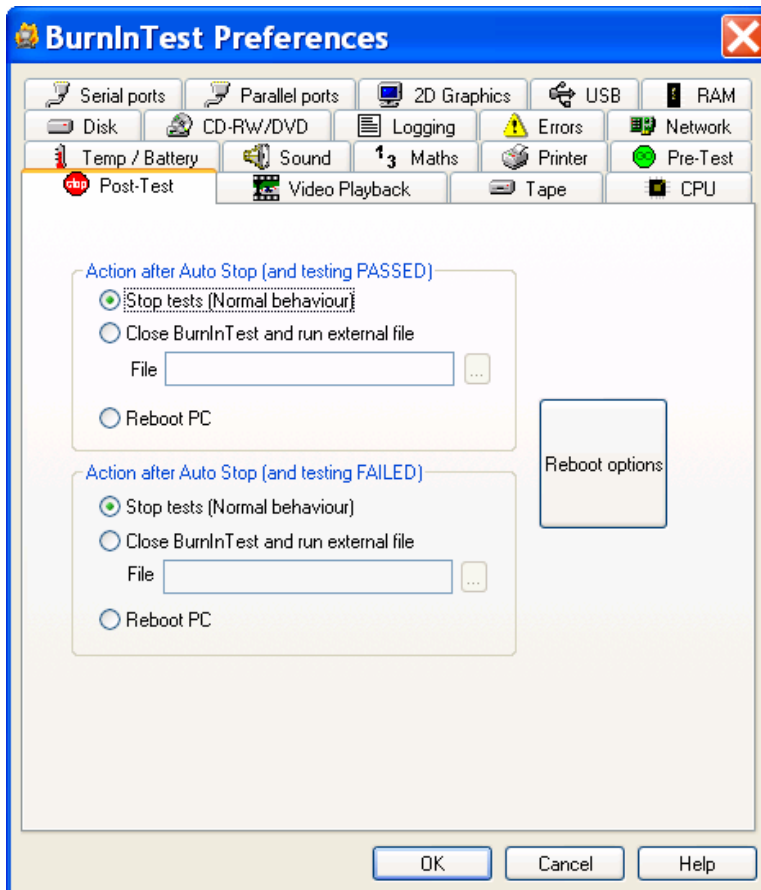


Figure 3– Timers tab in preferences window.

As each environment will be different, the function of an external batch file will vary between companies. Some possibilities are described below.

Example Autostop actions

- Copy the log files (see below) to a network drive
- Call an external program to sound an audible alarm

- Start another test program to run a sequence of tests
- Call a batch file to clean up the hard disk of the machine

Machine identification

The identity of the machine can be entered in to the 'Machine Identity' window, (accessible from the Edit menu in BurnInTest).

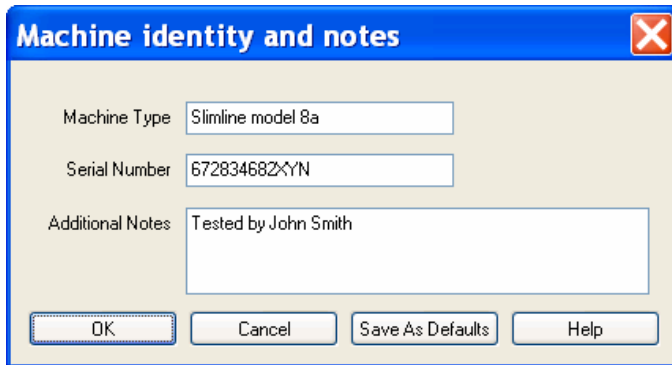


Figure 3 – Machine identity window.

This information can be saved to a file using the 'Save as Defaults' button. The name of the file is always 'machineid.dat'. This file will be saved in the BurnInTest installation directory. Each time BurnInTest starts it checks to see if this file exists on the disk and loads the contents of the file.

Selecting a test configuration

It is possible to adjust a wide range of values from the 'test duty cycles' and 'test preferences' windows. The following general tips can be used to help select the right combination of tests to perform and their intensity level.

- Only turn on tests for which there is some corresponding hardware. For example, there is obviously no point in turning on the tape drive test if there is no tape drive installed.
- If the disk drive has a fairly large capacity, you will probably need to set the duty cycle for the disk test to 100% in order to make sure the maximum amount of disk surface is tested over several cycles.
- Monitor the CPU utilization during the 1st couple of test runs. If the CPU is not running at 100% all the time, raise the duty cycle of one or more tests. Conversely, if the CPU consistently runs at 100%, lower the duty cycle of one or more tests.
- If the machine has booted to Windows there is a reasonable chance that the CPU is working reasonably reliably. Give preference to the RAM test over the CPU test when setting the duty cycle. RAM tends to fail more often than a CPU.
- Don't be scared of pushing the machine too hard. It's better that it fails on the production line than after you have shipped it to your customer.
- You should test for at least a few hours. An absolute minimum is one complete cycle of the disk test. Leaving BurnInTest to run on the PC overnight should give the machine a good work out.

Logging to disk

BurnInTest can create log files automatically. Using the setting in the preferences dialog the user can select

- If logging to disk is on or off.
- The log file directory and base file name. Note: Log files are prefixed as described below and suffixed with the created date and time.
- The required detail level of the log file. Either a Results Summary or Normal (recommended).
- Whether a very detailed activity trace log is produced and the level. It is recommended that No trace log be specified under normal circumstances.
- The approximate size of the log (and trace) files.
- The format of the log file. Plain ASCII text or HTML web page.
- A prefix to the log file name, including a number of system Environment variables.
- Whether to clear all log files at the start of each test run, or to accumulate the log files over test runs.

Note: Log entries are written to disk in real time (unlike versions prior to V4.0 where they are written out at periodic intervals eg. Every 10 minutes).

The log file format can be ASCII (plain text), BIT (BurnInTest Binary) or HTML (for the web). Log files can be opened in a text editor or a word processor application. See the example ASCII log file in Appendix 1. HTML files can be opened in a browser and posted on the web. Both formats can be attached to E-Mail messages.

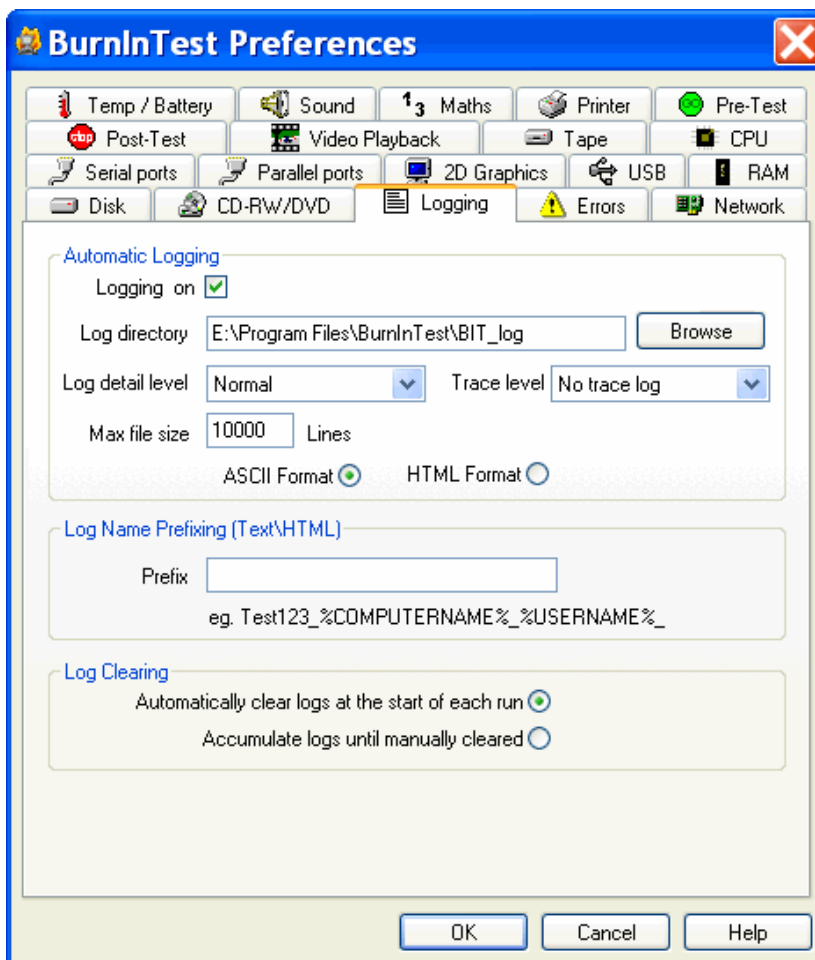


Figure 4 – Logging preferences window

New log/trace files will be created when BurnInTest is started and logging is turned on, or any logging options are changed (eg. Turned on, Log directory changed, format changed). If BurnInTest is restarted with scripting commands of REBOOT or REBOOTEND, entries will be concatenated to the previous log file (ie. That relate to the same script being run).

BurnInTest will automatically modify the file name selected to include the current date and time, e.g. If you use the file c:\temp\logfile.txt as your log directory then BurnInTest will create files like,

```
c:\temp\logfile_031209_113751.log
```

or

```
c:\temp\logfile_031209_113751.trace (for a trace file)
```

031209 is the date (in Year Month Day format), the 9th of December 2003 in this case.

113751 is the time (in Hour Minute Second format)

Logging to disk may be useful if your system is unstable. You could create a log, and then even if the computer crashed, you would have a record of how much testing was completed before the crash. Logging can also be used as a method of keeping quality assurance records in a manufacturing environment.

Installation and execution options

There are several different ways to install and run BurnInTest. Some of them are more suited to a mass production environment.

Standard Install

This is what happens when the standard package is installed. The files are expanded from the compressed archive and the install program is run to prompt the user for various information, like the installation directory. Files are then copied from the archive to the installation directory and some information is written to the registry to support the security software used to protect BurnInTest and the uninstallation of the package. After a standard install, uninstallation should be done from the Add / Remove programs icon in the Windows control panel. In a mass production environment this option can be time consuming.

Run from a removable drive or network drive

The installation step can be avoided entirely by running BurnInTest directly from a CD, USB drive, Floppy disk or Network drive. There are some issues with each method that bear consideration.

Running from a Floppy disk

It is recommended that a USB drive be used in preference to a Floppy disk.

From V4.0, BurnInTest is too large to run be from a floppy and the help files (*.help) must not be copied to the floppy. The Floppy drives are so slow that using this approach may almost be counter productive. Depending on the number of log files created, capacity is most likely going to be a problem. The floppy disk plastic tab should be set so that the disk is writable.

Running from a CD

Normally BurnInTest uses the BurnInTest installation directory to store log files and configuration settings. Running BurnInTest from a read only CD will mean that it will not be possible to create / update these files.

Running from a Network drive

This can be a viable option but if multiple instances of BurnInTest are started from the same network directory at the same time, there is a risk that configuration and log files will be overwritten by the various different instances. BurnInTest also uses a custom driver for certain purposes, such as accessing COM ports. BurnInTest will not have sufficient privileges to install the driver from a network.

Depending on which version of BurnInTest you are using the process used to run from floppy or CD drive is different.

Versions 1.0 to 3.0

1. Install BurnInTest on any PC using the normal setup program.
2. Run BurnInTest and enter the License Key and User name associated with the license (if you don't have a license then the floppy version will only work for 30days).
3. Exit BurnInTest.
4. Copy all the files from the BurnInTest installation directory to an empty floppy disk. Normally the installation directory is C:\Program Files\BurnInTest.
5. That's it, you're finished. Using the Windows Start / Run menu option you can for example enter the following 'a:\bit.exe' to start BurnInTest from the floppy disk.

Versions 3.1 and above

1. Download the current version of BurnInTest without the installer and uninstaller.
<http://www.passmark.com/ftp/bitpro.zip>
2. Copy all the files from the zip file to an empty floppy disk, (or burn to a CD).
3. Make a 'key.dat' file (see below) and include it on the floppy disk in the same directory as the BurnInTest executable file (bit.exe).
4. That's it - you're finished. BurnInTest should now run from a floppy and pick up the license information automatically. Using the Windows Start / Run menu option you can for example enter the following 'a:\bit.exe' to start BurnInTest from the floppy disk.

Making a key.dat file (applicable to version 3.1 and above only)

1. Create an ASCII text file.
2. The first line must contain the username.
3. The second line must contain the licence key
4. Save the file in the same directory as bit.exe with a file name of key.dat

When running BurnInTest this way, there will be no files left on the PC after BurnInTest has finished. The floppy disk should be left writeable however, for log files. The procedure is the same for burning a CD. You can also get more sophisticated by having multiple test configurations, there is some information about this in the online help file. NOTE: If you are using the unlicensed evaluation version you need to be careful that the date and time is set correctly on all the PCs.

Putting it all together

There are many possible ways that BurnInTest could be used. This example assumes the following.

- That log files need to be kept
- That each PC to be tested has a CD drive (Drive F), a floppy drive (Drive A) and no network connection.
- That the machine needs to be left in a clean state.

1. Create the required configuration files

From within BurnInTest, select the settings that suit your specific test requirements from the test duty cycle window and the test preferences window. Save this configuration, using the 'Save Config As' menu option. This can be repeated several times if several test configurations are required.

For this example we assume the following...

- The default 'Stop Tests' on testing Passed and 'Stop Tests' on testing Failed options are selected from the Post-test tab of the preferences window.
- Automatic logging is turned ON from the Logging tab of the preferences window.
The log file directory is, c:\burnintest
The name of the log file is, 'bitlogfile.txt'
- The name of the saved configuration file is, 'heavyload.cfg'

2. Create the required batch file

Using Notepad or another text editor, create an installation batch file ('startburn.bat'), eg.

```
mkdir c:\burnintest
copy f:\*.* c:\burnintest
c:\burnintest\bit.exe /r heavyload.cfg
copy c:\burnintest\bitlogfile*.* a:\
copy c:\burnintest\error*.* a:\
del c:\burnintest\*.*
rmdir c:\burnintest
```

This batch file installs BurnInTest then runs the software with the configuration file that was prepared in advance. It then saves the log files to a floppy disk and cleans up.

3. Create a fast install CD

Follow the steps given above to create a CD (in section 'Run from a removable drive or network drive', but when burning the CD include the configuration files and batch file created above. Optionally a machine identification file, 'machineid.dat', (see above), could also be included on the CD.

4. Run the tests

To run the tests insert the CD in a machine to be tested and run the batch file.

5. Collect the results

If the test is completed without error there will be a number of log files on the floppy disk. These can then be transferred to a central data store (along with the serial number of the machine). If the test is completed with at least one error you will see something that looks like the following.

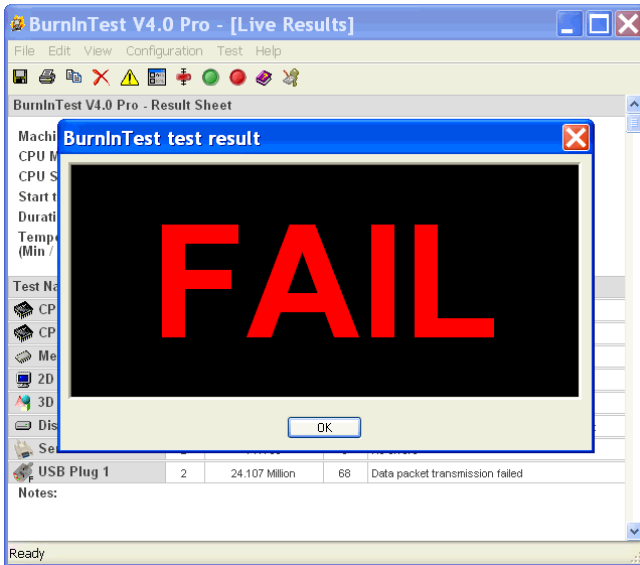


Figure 5 – Flashing Test failure window

Rebooter

PassMark Rebooter is a small freeware application, which is distributed with BurnInTest. It offers various options, to provide automated rebooting of computers.

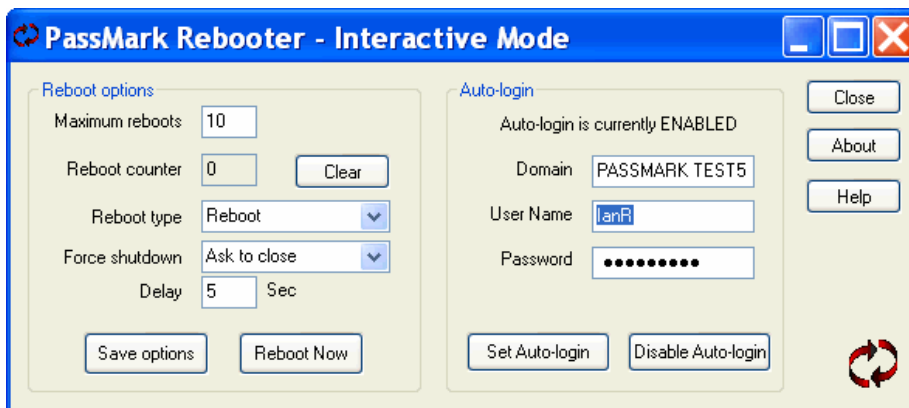


Figure 6 – Rebooter

The 'Reboot options' section allows the selection of **Reboot types** (Reboot, Shutdown, Power Off, Logoff), **Force shutdown** behavior (Ask to close, Force to close, Force if hung), the **Delay** once Rebooter is triggered before rebooting and the number of **Maximum Reboots**, used for during reboot cycling (see below).

The 'Auto-login' section provides the option of setting the system to auto login on restart.

If Rebooter is run without any command line options, it launches the configuration window as above. If the command line option `-reboot` is used, Rebooter will automatically carry out the currently saved reboot option.

e.g.

```
rebooter.exe -reboot
```

Reboot Cycling

Sometimes during testing, it may be desirable to reboot the computer a certain number of times to check system stability on startup. It is possible to achieve this using Rebooter and a shortcut in the Windows Startup folder. To set up a reboot cycle carry out the following steps...

1. Launch Rebooter and save the options you require. Pay special attention to the Maximum reboots field, as this will determine how many reboots are carried out during the cycle. You will also want to select the 'Restart' option from the Reboot type dropdown menu.
2. Create a shortcut to rebooter.exe with the command line option `-reboot` and place the shortcut in the Windows Startup directory. In Windows 2000/XP this will be 'C:\Documents and Settings\\Start Menu\Programs\Startup'
3. In Rebooter, click the 'Reboot Now' button.

Rebooter will restart the computer. On startup, Rebooter will be called again from Startup folder and so on and so on. Rebooter keeps a count of how many times it has rebooted, which can be seen in the 'Reboot counter' field. Once this value gets to the 'Maximum reboots' value, Rebooter will stop carrying out reboot actions.

Note that this process will also work if BurnInTest is called from the Windows Startup menu and subsequently launches Rebooter on test run completion.

Also of note are the REBOOT and REBOOTEND script commands. See 'Scripting' below for more.

Sleeper

PassMark Sleeper is a small freeware application, which allows the user to put their system into various states of sleep and hibernation. Sleeper can be called from BurnInTest using the 'Close BurnInTest and run external file' option from the Post test tab of the BurnInTest preferences window.

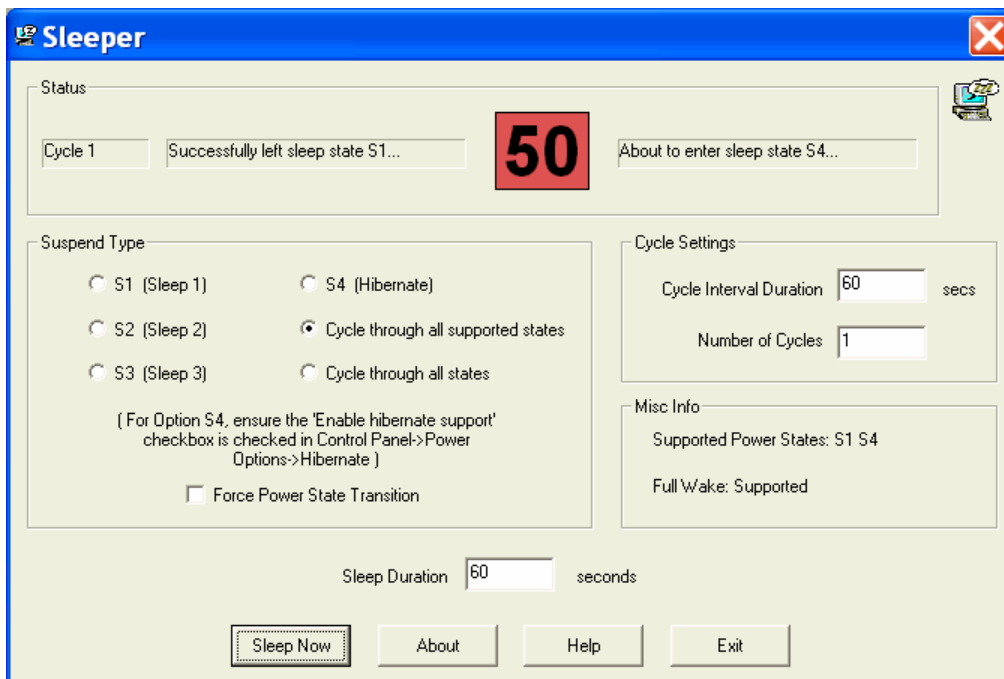


Figure 6 – Sleeper

If Sleeper is called without any command line, the configuration screen above is displayed allowing the user to select options such as the Sleep state to enter, the duration of the sleep or hibernation etc. It is then possible to begin the sleep by clicking the Sleep Now button.

All settings can also be specified from the command line. See the Sleeper online help for more details on command line options.

Like Rebooter, Sleeper can be called from within BurnInTest by specifying the required command line from within the Pre-Test and/or Timers tabs on the preferences window.

Sleeper is available from <http://www.passmark.com/ftp/sleeper.zip>

Scripting

BurnInTest includes a simple scripting language that allows tests to be executed in a sequence. Script files are ASCII text files that you can create with a text editor (e.g. notepad). The file name must end with the extension '.bits'.

Scripts can be called from within BurnInTest using the 'Test / Execute script' menu item.

Each script command must appear on its own line in the text file and the entire command must appear on a single line (i.e. a single command can not be split across multiple lines).

The command and its parameters must be separated by one or more spaces.

Comments can be included by starting the line with the '#' character.

The following commands are available in the current version of the software.

RUN COMMAND

Syntax:

```
RUN <Test Name>
```

Parameters:

<Test Name> See below for a list of all test names.

Examples:

```
#Run the CD test with the current settings
RUN CD
#Run all the tests in the current configuration simultaneously
RUN CONFIG
```

LOAD COMMAND

Syntax:

```
LOAD <File name>
```

Parameters:

<File name> The full path name to a configuration file. This configuration file must have been previously created from within BurnInTest. A partial path name can be used to load a configuration file from the current directory. A loaded configuration file will over write all preferences currently selected.

Examples:

```
#Load the low load configuration file that we created earlier
LOAD "C:\ConfigurationFiles\LowLoad.cfg"
```

MESSAGE COMMAND

Syntax:

```
MESSAGE <Message Text>
```

Parameters:

< Message Text > A single line of text that will be displayed in a window with an OK button. The user must click on the OK button to continue with the script.

Examples:

```
MESSAGE "Insert the test disc into the DVD drive then click on OK"
```

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SLEEP COMMAND

Syntax:

```
SLEEP <Delay period>
```

Parameters:

< Delay period > An integer that represents the number of milliseconds to pause before continuing with the next command in the script..

Examples:

```
#Pause 2 seconds  
SLEEP 2000
```

SETDURATION COMMAND

Syntax:

```
SETDURATION <Duration>
```

Parameters:

<Duration> Sets the test duration in minutes. Using this command is the same as changing the auto-stop period from the preferences window.

Examples:

```
#Set the test duration to 90 seconds  
SETDURATION 1.5
```

SETCYCLES COMMAND

Syntax:

```
SETCYCLES <Number of test cycles>
```

Parameters:

< Number of test cycles > Sets the number of test cycles that will lead to an automatic stopping of the test runs after all selected tests have reached or exceeded this number of test cycles. Using this command is the same as changing the auto-stop number of cycles from the preferences window.

Example 1:

```
#Set the number of test cycles to 1  
SETCYCLES 1
```

Example : Run each test one cycle in series.

```
SETCYCLES 1  
SETDURATION 0  
LOG "Run Maths Test"  
RUN MATHS  
LOG "Run MMX Test"  
RUN MMX  
...
```

NOTE: Automatic stopping after a set number of test cycles is only supported in the licensed version of BurnInTest.

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SETDUTYCYCLE COMMAND

Syntax:

```
SETDUTYCYCLE <Test Name> <Duty setting>
```

Parameters:

<Test Name> See below for a list of all test names.

<Duty setting> Sets the duty cycle for the specified test to the value specified. Values must be between 1 and 100. Using this command is the same as changing the duty cycle value from the Test duty cycle window.

Examples:

```
#Set the disk test to maximum load
SETDUTYCYCLE DISK 100
#Set the CPU test to medium load
SETDUTYCYCLE DISK 65
```

<Test Name> Parameter

The test name parameter can take the following values. The first value "CONFIG" is special because it does not refer to the name of an individual test. When used with the RUN command it causes all tests in the current configuration file to be started simultaneously.

CONFIG
MATHS
MMX
CD
DISK
MEMORY
NETWORK
PARALLEL
PRINTER
SERIAL
SOUND
TAPE
USB
2D
3D

Example

```
#Load my preferred test configuration
LOAD "MyConfiguration1.cfg"
#Override the test duration for all tests
SETDURATION 60
MESSAGE "Click on OK to start test run"
RUN MATHS
MESSAGE "Insert test discs into both the CD and DVD drive"
RUN CD
```

SOFTWARE

```
#Load my preferred test configuration for disk testing
LOAD "MyDiskConfig.cfg"
RUN CONFIG
```

EXECUTE COMMAND

Overview:

Executes an external file and continues processing the script.

Syntax:

```
EXECUTE <Filename> <Parameters>
```

Parameters:

Filename	The name of the file to execute. The file name must be enclosed in double quotes (""). The file must be an executable.
Parameters	Any command line parameters which you wish to pass to your executable. If any of these parameters are filenames, you should enclose them in double quotes ("")

Examples:

```
#Start up Notepad with some results before starting tests.
EXECUTE "c:\winnt\system32\notepad.exe" "c:\MyResults\Results.txt"
RUN CONFIG
```

EXECUTEWAIT COMMAND

Overview:

Runs an executable file and waits for that process to finish before continuing to process the script.

Syntax:

```
EXECUTE <Filename> <Parameters>
```

Parameters:

Filename	The name of the file to execute. The file name must be enclosed in double quotes (""). The file must be an executable.
Parameters	Any command line parameters which you wish to pass to your executable. If any of these parameters are filenames, you should enclose them in double quotes ("")

Examples:

```
#Start up Notepad with some results before starting tests.
EXECUTEWAIT "c:\winnt\system32\notepad.exe" "c:\Res\Results.txt"
RUN CONFIG
```

REBOOT and REBOOTEND COMMAND

Note: These commands should only be used where multiple reboots within one script are required. The commands are designed in such a way that they ONLY make sense in the following context...

BurnInTest must be launched automatically at start up using a shortcut to bit.exe in the StartUp directory. The shortcut must use the /s command line parameter to automatically run the script, which contains the REBOOT command. So if, for example the script file containing the REBOOT

command was called 'Reboot.bits', then the command line 'Target' of the shortcut would look something like

```
"C:\Program Files\BurnInTest\bit.exe" /s Reboot.bits
```

These commands require that the Rebooter application is present in the BurnInTest application directory. Any reboots occurring as a result of these commands will use the current Rebooter settings.

Overview:

REBOOT reboots the computer. After the computer boots up, and BurnInTest restarts, the script will continue to execute at the line following the REBOOT command.

REBOOTEND reboots the computer. After the computer boots up, BurnInTest will restart, but the script will no longer continue to execute.

Example:

```
MESSAGE "Run some 3D tests"  
RUN 3D  
MESSAGE "Reboot for the first time"  
REBOOT  
MESSAGE "Run some 2D tests"  
RUN 2D  
MESSAGE "Reboot for the second time"  
REBOOT  
MESSAGE "And now one final reboot"  
REBOOTEND  
MESSAGE "This message will never be displayed"
```

Note: It is recommended to use "Accumulate logs" when using REBOOT and REBOOTEND.

Loopback plugs

The following BurnInTest tests use loopback plugs or cables.

- Serial Port test
- Parallel Port test
- Audio test
- USB 2 test (USB 2.0 and 1.x loopback and benchmarking) or USB test (USB 1.x loopback. USB 2.0 ports can be tested at the lower USB 1.x compatible speed)

It is recommended that you have at least one plug per port on the machine under test. For example, if the computer being tested has two COM ports, then having two serial loopback plugs will halve the amount of time you must spend testing.

Feedback

We appreciate your feedback on this document, so if you find any mistakes or oversights please let us know.

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Appendix 1 – Example text log file

PassMark BurnInTest Log file - <http://www.passmark.com>
=====

Logging detail level: Normal

SYSTEM INFORMATION

Network Name: PassMarkXP1

Date: 12/11/03

Time: 11:57:46

Operating system: Windows XP

Number of CPU: 1

CPU manufacturer: GenuineIntel

CPU type: Intel(R) Pentium(R) 4 CPU 2.40GHz

CPU features: MMX SSE SSE2

CPU Serial #: Not available or disabled

CPU1 speed: 2411.1 MHz

CPU Level 2 Cache: 512KB

RAM: 259506176 Bytes

Video card:

Video resolution:

DETAILED ERROR LOG

2003-12-11 11:57:46, Status, PassMark BurnInTest V4.0 Pro
2003-12-11 11:57:53, Tape drive, SERIOUS: Could not access the tape drive selected
2003-12-11 11:57:53, Status, Test run started
2003-12-11 11:57:54, USB, CRITICAL: Could not detect USB loopback plug
2003-12-11 11:57:55, Disk, INFORMATION: A: Not enough free disk space
2003-12-11 11:57:57, Network, SERIOUS: Timeout waiting for packet
2003-12-11 11:58:01, USB, CRITICAL: Could not detect USB loopback plug
2003-12-11 11:58:04, Network, SERIOUS: Timeout waiting for packet
2003-12-11 11:58:08, USB, CRITICAL: Could not detect USB loopback plug
2003-12-11 11:58:10, Disk, INFORMATION: A: Not enough free disk space
2003-12-11 11:58:10, Network, SERIOUS: Timeout waiting for packet
2003-12-11 11:58:13, Tape drive, SERIOUS: Could not access the tape drive selected
2003-12-11 11:58:14, USB, CRITICAL: Could not detect USB loopback plug
2003-12-11 11:58:17, Network, SERIOUS: Timeout waiting for packet
2003-12-11 11:58:20, USB, CRITICAL: Could not detect USB loopback plug
2003-12-11 11:58:23, Network, SERIOUS: Timeout waiting for packet
2003-12-11 11:58:24, Disk, INFORMATION: A: Not enough free disk space
2003-12-11 11:58:25, Status, Test run stopped

RESULT SUMMARY

Test Start time: Thu Dec 11 11:57:53 2003

Test Stop time: Thu Dec 11 11:58:25 2003

Test Duration: 000h 00m 32s

Test Name	Cycles	Operations	Result	Errors	Last Error
CPU - Maths	6	16.320 Billion	PASS	0	No errors
CPU - MMX / SSE	5	588 Million	PASS	0	No errors
Memory (RAM)	0	17.715 Million	PASS	0	No errors
2D Graphics	0	119	PASS	0	No errors
3D Graphics	3	9.600 Million	PASS	0	No errors
Disk (A:)	0	0	FAIL	3	Not enough free disk space
Disk (C: Temp disk)	0	16.646 Million	PASS	0	No errors
Network 1	0	400	FAIL	5	Timeout waiting for packet
CD/DVD (D:)	1	7.975 Million	PASS	0	No errors
Sound	0	529200	PASS	0	No errors
Serial Port 1	0	36300	PASS	0	No errors
Parallel Port	0	769	PASS	0	No errors
Tape	0	0	FAIL	2	Could not access the tape drive
USB Plug 1	0	5.038 Million	PASS	0	No errors
USB Plug 2	0	0	FAIL	5	Could not detect USB loopback plug
Video Playback	1	4	PASS	0	No errors

SERIOUS ERROR SUMMARY

2003-12-11 11:57:57, Network, SERIOUS: Timeout waiting for packet (x 5)
2003-12-11 11:57:53, Tape drive, SERIOUS: Could not access the tape drive selected (x 2)
2003-12-11 11:57:54, USB, CRITICAL: Could not detect USB loopback plug (x 5)